Applied Research Group Seeking Answers, Deploying Solutions

Intelligent Light



IN SITU PRODUCTION OF EXTRACT DATABASES FOR VISUALIZATION WOIV 2016

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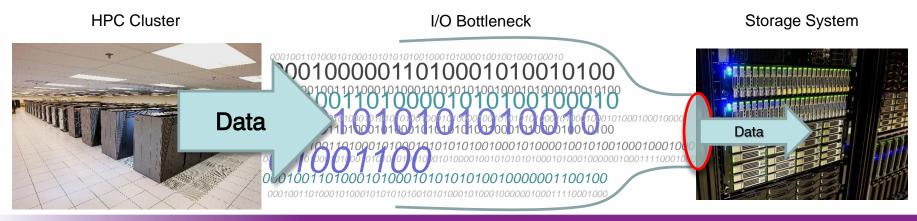


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Intelligent Light's Vislt work partially supported by DOE Grants SC0007548, SC0012449

Problems of Running at Large Scale

- Simulations generate volumes of data that are impractical to write due to time and storage constraints
- A common workaround is to save data less frequently
 - Low temporal resolution
 - Possibly difficult to interpret
 - Possibly lost science
- Post-processing is also I/O intensive and slow



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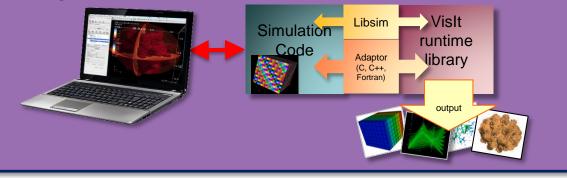
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Libsim puts Vislt in situ

- Vislt provides
 Libsim, a library
 that simulations
 may use to let Vislt
 connect and
 access their data
- Avoids I/O and data movement
- Supports automated data product generation
- Also supports userdriven exploration of simulation data

Vislt

- Versatile open source software for visualizing and analyzing petascale simulation datasets
 Libsim
- Enables simulations to perform data analysis and visualization in situ by applying VisIt algorithms to data.



In Situ Extracts Workflow

• Use Libsim to instrument simulation so it produces surface extracts in FieldView

Extracts overcome in situ's greatest perceived weakness – that you need to have some idea of what you want to see in the end

- Permits interactive exploration using post-processing methods
- Cheap enough to save frequently

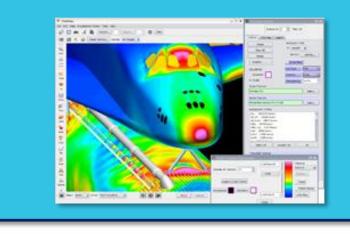


Extract Generation is Decoupled from Visualization

- Extract visualization can run on separate compute resources
- Fewer cores can be allocated
- Users can leverage their preferred visualization software

FieldView

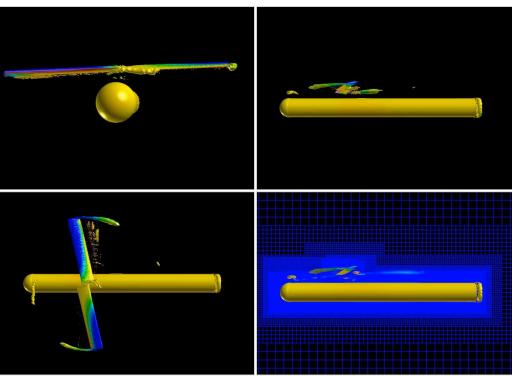
- Sold for CFD post-processing since 1991
- Over 3000 licenses of FieldView in use today throughout the world
- Industries ranging from aerospace and automotive to nuclear engineering, turbomachinery, wind energy and food processing



CREATE-AV Kestrel



- Fixed-wing air vehicle simulation suite
- Unstructured and AMR
 geometries
- Extract overhead 2-3% of solver runtime to output isosurface and slice extracts to classic XDB format on 1024 cores
 - Writing volume data at same frequency would take 30% of runtime
- Extracts 21x smaller (427Mb vs 9.1Gb)

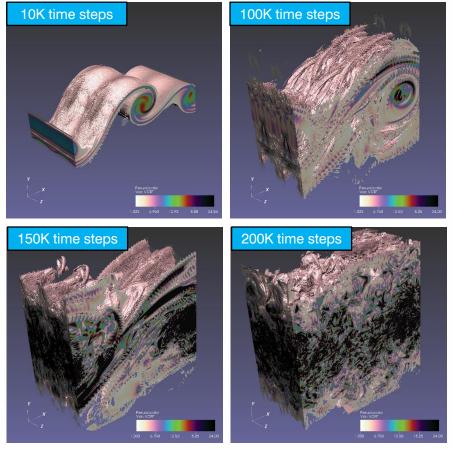


B. Whitlock, J.R. Forsythe, S. M. Legensky *"In Situ Infrastructure Enhancements for Data Extract Generation"*, AIAA SciTech, January 2016, San Diego, CA



AVF-LESLIE

- Reacting flow code for DNS/LES investigation of canonical reactive flows
 - Simulated turbulent mixing layer mimics the dynamics encountered when two fluid layers slide past one another
 - Found in ocean and atmospheric fluid dynamics
 - Found in combustion and chemical processing
 - 2 sliding fluid layers are subject to instabilities and can evolve from largely 2-d laminar flow 3-d homogenous turbulent flow
 - Written in Fortran 90 with MPI

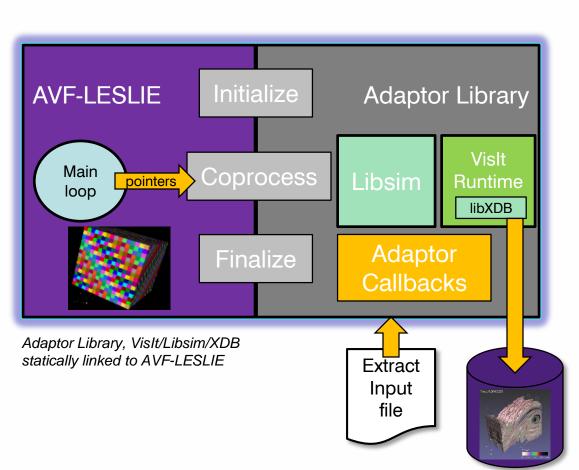


Isosurfaces and slices of vorticity magnitude showing progression of vortex braiding and breakdown

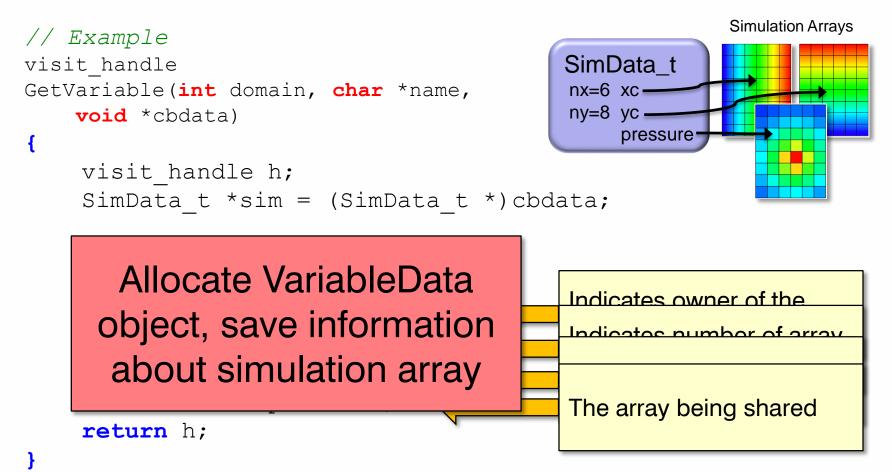
Instrumenting AVF-LESLIE

- Created adaptor library
 for AVF-LESLIE
- Reads list of extracts
 from input file
- Calls "coprocess" function when we want to generate extracts
- Pass pointers to mesh and field data to be exposed to Vislt via Libsim inside adaptor callbacks
- Extracts are generated and saved to XDB format

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Example GetVariable Function



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AVF-LESLIE In Situ Setup

• AVF-LESLIE runs on Titan

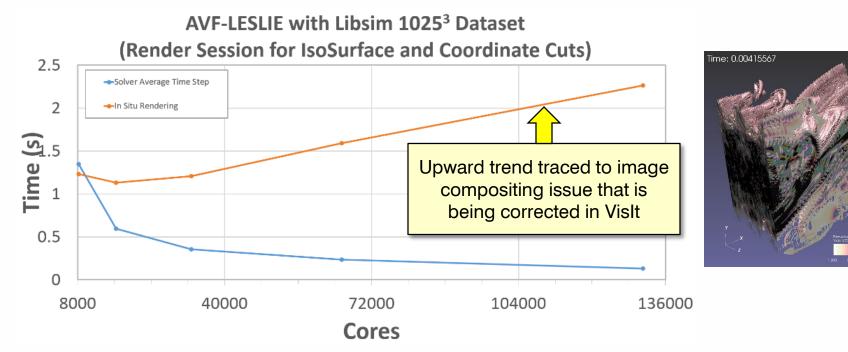
- Turbulent mixing layer problem
- 1025³ grid points
- Strong scaling study (same grid size used as number of cores increases, decreasing work per core)
- In Situ Rendering workflow from 8K-131K cores
- In Situ Extracts workflow from 8K-32K cores
 - Generate 1 isosurface of vorticity (computed by adaptor) and save extract to FieldView XDB
 - XDB files rendered on local workstation
- Enhanced version of Vislt 2.10 with some bug fixes



Titan

- Oak Ridge National Laboratory
- Cray XK7
- 27 Petaflops (theoretical peak)
- 18,688 nodes with 16 AMD cores
- 710 Terabytes memory
- 30 Petabytes storage

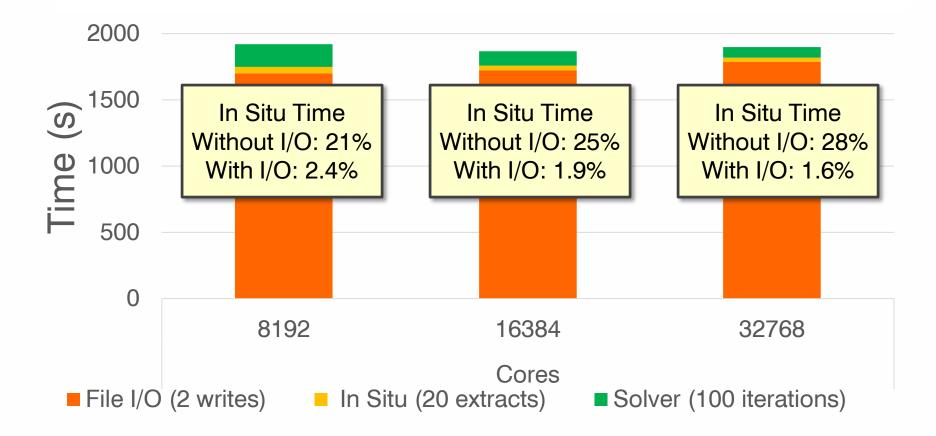
In Situ Rendering Workflow



- Calculate isosurfaces and slices of vorticity using Vislt session file for plot setup
- Save 1600² PNG image every 5th iteration
- Run on Titan from 8K to 131K cores
- More work for visualization than for the solver in this case!

In Situ Extract Generation Overhead

- Save vorticity isosurface every 5th iteration to FieldView XDB format
- Use write groups size 96 to partially aggregate extract I/O



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File Size Comparison

- Each 100 iterations of the solver produced 1 volume results file
- Each 100 iterations of the solver produced 20 XDB files

Cores	1 Volume File Size (bytes)	1 Extract File Size (avg bytes)	1 Extract / 1 Volume	20 Extracts / 1 Volume
8192	51842236960	260100740	0.005017159	0.105360337
16384	51842236960	262613625	0.005065631	0.106378244
32768	51842236960	266710142	0.00514465	0.108037641

~200x reduction ~10x reduction

Extract Post Processing

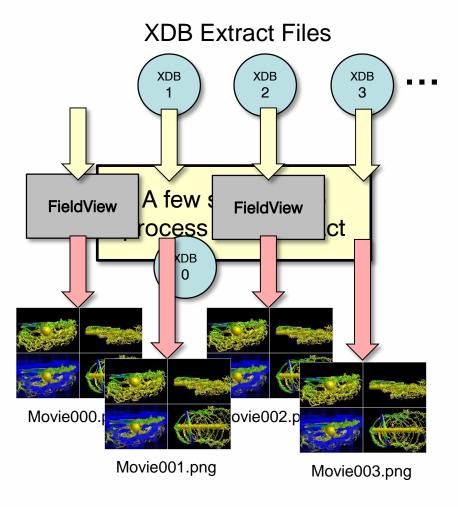
- Multiple FieldView
 instances used
- XDB extracts used to make movie
 - Further analysis is possible since extracts contain geometry with data
- Time saved by reducing data in situ

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- Surfaces of interest already computed
- No need to compute vorticity

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